

Bowes Hutchinson's CofE VA Primary School
Creative Curriculum Planning
KS1

CYCLE C		AUTUMN 'VIKINGS'	SPRING 'BELONGING & IDENTITY'	SUMMER 'JAPAN' (Olympics 2020)
Reading	Word reading	Phonic Programme (Read Write Inc).		
	Comprehension	Texts include: poetry(contemporary and classic), traditional stories, fairy stories , Non Fiction texts (NC p28 Y2 & NC p 21 Y1)		
Writing	Transcription	Phonics/spelling programme (NC Appendix1)		
	Composition	Writing: Narratives about personal experiences and those of others (real and fictional); about real events; poetry and for different purposes (NC p31) Y2. Short narratives (NC p24)Y1.		
	VGP	NC Appendix 2		
Speaking & Listening		12 statutory statements (NC p 17)		
MATHS		Number and Place Value, Addition and subtraction, Multiplication and Division, Fractions, Measures, Geometry: properties of shape, Geometry: position, direction and motion		
SCIENCE		Seasonal Changes – across the seasons/weather		
		Materials- identification, properties, uses and ways of changing Seasonal Changes	Animals including Humans- Describe and name structure of both species. Classify into carnivores, herbivores and omnivores. Basic needs and the importance of exercise. Seasonal Changes	Y2 Plants- seed growth /health in order to survive (link to Japanese flora) Living things and Habitats- habitats micro-habitats and food chains Y1 Plants- structure flowers and trees/ identify name common wild/garden plants (links to Japanese flora) Seasonal Changes- Observe across the four seasons/weather and how day length changes.
		Work scientifically – on going across the year		
COMPUTING		Computer Science- Make routes using precise instructions. A Viking route. Debug simple programs. Digital Literacy Create a Viking Wanted Poster	Computer Science Make routes across countries of Europe. Use precise instructions. Digital Literacy Create a Recount of the Day and Life of child during WW1. IT- use a digital camera to record songs, playing a musical instrument.	Computer Science- use logical reasoning to predict the behaviour of simple programs Digital Literacy Use technology safely ICT- use technology purposely to manipulate digital camera
HISTORY		Events from beyond living memory. The Viking Age. Settlements/Homes Compare to our homes now/then.	Events from beyond living memory. Changes within living memory. WW1 Homelife now / then Life for children now/then How Animals were used in War	Events from beyond living memory. Ancient Greece- linked to Olympics (formation of) Lives of Significant Individuals. Famous Inventors from Greece Changes within living memory. Greek School in the (past) v Bowes School (present) Famous Olympic sports people (past v present)
GEOGRAPHY		Geographical skills and fieldwork Routes and Journeys from across the Seas (Vikings) Viking Settlements Human and Physical Geography.	Locational Knowledge- Locate 4 countries in the UK and cities Place Knowledge- maps of local area countryside v towns/cities Human and Physical geography Features of local area /Hot and cold countries Geographical Skills and Fieldwork- Geocache within the school	Place Knowledge- Locational Knowledge The Olympic Games-Japan 2020 Japan v Great Britain Geographical skills and fieldwork Geocache skills/Orienteering skills Read a simple map/atlas Locate Japan on map
		Geographical skills and fieldwork- on going across the year.		
D.T		Structure- Design and make a Viking Long Boat. Design and make a Viking hat. Cooking & Nutrition	Mechanism- Vehicles with wheels Cooking and Nutrition Healthy Seasonal Foods Traditional dishes	Structure- Design and make a Greek Shoe/sandal (Bowes Museum Shoe Exhibition) Cooking and Nutrition

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	Design and make a healthy snack/Viking Stew & Bread	(Recipes during War time)	Greek cooking past/present Healthy Sports Bar/Snack
ART & DESIGN	Textiles- weaving, dyeing fabrics, make a Christmas Card using Textiles Painting- autumnal shades of colour Colour mixing. Primary/Secondary	Printing Explore and learn basic mono-printing- links to winter Drawing Silhouettes of self. Draw animals using a range of pens, pencils and charcoal. A Spring time scene	Sculpture Sand sculptures Japanese tea pottery Painting Famous Japanese Artists-the wave A Summer time scene
MUSIC	Exploring Sounds & Duration MX -'Sounds Interesting' 'The Long and Short of it' Loud and soft Sounds all around Use of instruments Christmas Carols/songs	Listening and Singing- Durham Music Curriculum= Charanga 'Rock songs' Listening to the beat clapping rhythms singing and playing instruments	Experimenting with Sounds/Combining Sounds Durham Music Curriculum-charanga. Links to Japan
P.E	Gymnastics Games/skills	Swimming Games/skills	Swimming Gymnastics Games/skills
R.E/ EYFS	What do Christians believe God is like? Christian Value- Peace Why does Christmas matter to Christians? Christian Value-Friendship	Christian Value-Trust Why does Easter matter to Christians? Christian Value-Forgiveness Who am I? What does it mean to belong?	Who is Jewish and how do they live? Christian Value-Justice Who made the World? Christian Value-Thankfulness
(PSHE)/SEAL	New Beginnings Getting on and Falling out Say no to bullying	Going for Goals Good to be Me	Relationships Changes