



Summer One in Class 3

English

In English we are going to be reading 'The Highland Falcon Thief' by M.G. Leonard & Sam Sedgman.

In the story, Harrison Beck and his Uncle Nat are enjoying the final journey of the Highland Falcon, Britain's most famous steam train. But when a precious jewel goes missing, Harrison and his new friend Lenny find themselves at the centre of the investigation. Can they solve the mystery and catch the culprit before they reach the end of the line? ... We'll let you know!

The children will immerse themselves in our Class story, completing a range of reading skills and grammar lessons over the half term. They will use a range of different sentence structures to eventually write their own newspaper report.

We are reading...



Maths

In maths we will be consolidating our knowledge of decimals and starting our topic on Statistics. Finally, we will look at Shape, Position and Direction. We will calculate angles as well as drawing shapes with accuracy.

Throughout the half term the children will complete daily mental arithmetic to consolidate their understanding of place value, the four number operations and fractions.

Science

In science our topic is 'Forces':

- Can I explain why unsupported objects fall towards the Earth?
- Can I identify the effects of friction between moving surfaces?
- Can I identify the effects of air resistance between moving surfaces?
- Can I identify the effects of water resistance between moving surfaces?
- Can I recognise that some mechanisms allow a smaller force to have a greater effect?

PE

The KS2 children will be swimming this half term at Teesdale Leisure Centre as well as completing some Cricket sessions with a teacher from Staindrop Academy.

RE

In RE, we will be exploring the question: 'Why do some people believe in God and some people not?'

- Can I talk about my own ideas about theism, atheism and agnosticism?
- Can I talk about some of the differences between people's ideas of what God is like and whether God exists?
- Can I understand the difference between a fact, belief and opinion?
- Can I consider reasons that people might believe or not believe in God?

History

In History our key question is: 'What impact did the first railways have on the North East?'

- Can I explore the invention of the Stockton and Darlington Railway?
- Can I discuss how the railways changed the landscape of the North-East?
- Can I investigate the railways of Teesdale?
- Can I explain the impact of the first railways on the North East?

Music

This half term our key question is: 'How does music shape our way of life?'

- Can I listen to songs from different social and cultural backgrounds and respond?
- Can I sing these songs, showing awareness of pitch and rhythm?
- Can I play the recorder?
- Can I compose a melody to be played with the song?

PSHE

Our key question is:

'What will change as we become more Independent and how do friendships change?'

- Can I discuss giving and asking for permission (consent)?
- Can I learn about personal boundaries?
- Can I identify appropriate and inappropriate touch?
- Can I explain committed relationships, including marriage and civil partnership?

Art

This half term we will be making a small model of a chair, full of personality:

- Can I explore the work of a Craftsperson / designer and see how they bring personality to their work?
- Can I see how chair design has changed through the ages?
- Can I experiment with how I can make mini sculptures with lots of different materials, guided by a short sentence to help me?
- Can I use the Design Through Making technique to make a model of a chair which expresses an aspect of my personality?
- Can I present and share my work, and talk about it with my Classmates, and listen to their responses to my work?

French

The children will learn all about the café-culture in France:

- Can I say some nouns for French Café food?
- Can I express opinions about food and drinks?
- Can I politely order food and drinks?
- Can I understand a Café conversation and create my own?

Computing

Our topic in computing is 'Variables in games'.

- Can I identify variables?
- Can I explain that a variable has a name and a value?
- Can I recognise that the value of a variable can be used by a program?
- Can I design a project, create my own artwork and test my algorithm?